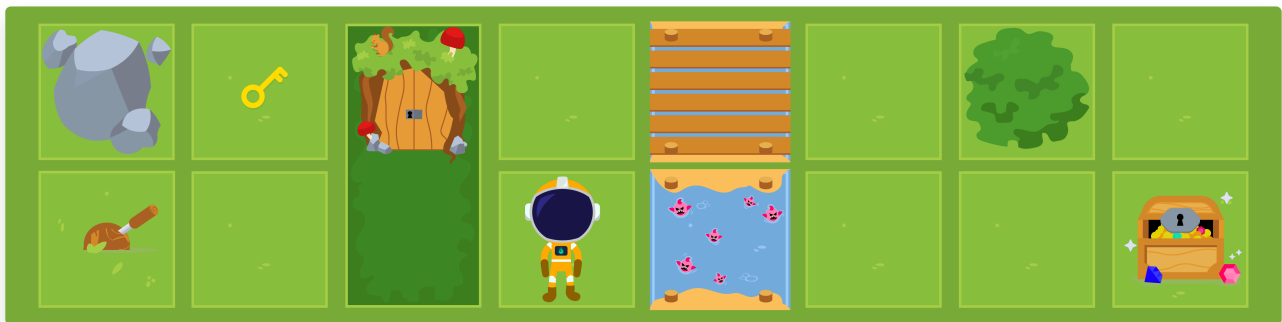


Build Your Own Puzzle - Variables

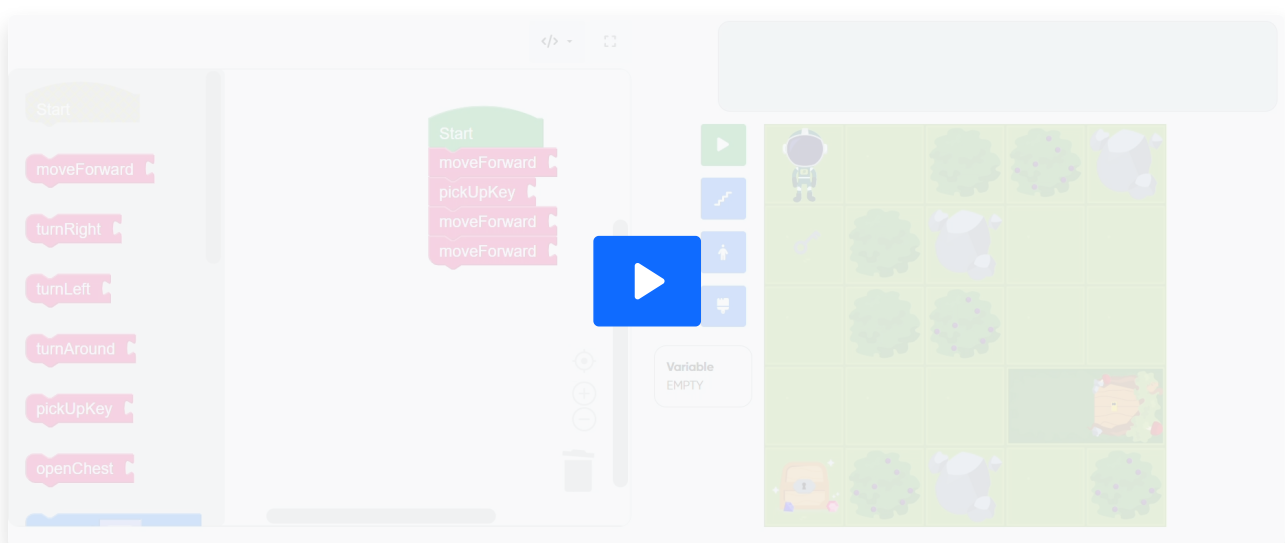
Textbook

Build Your Own Puzzle - Variables



Now it's your turn to practice using variables by creating your own puzzle! This activity will help you explore how variables work in programming.

1. **Review the Lesson:** Before you begin, revisit the Variables video and content to refresh your understanding of how variables work. Remember, a variable is like a container that holds values, and those values can change as needed.
2. **Design Your Puzzle:**
 - Use the tools on the platform to set up a puzzle where variables play a key role.



After you complete the puzzle builder, go to the Puzzle Playground to create your own puzzle! For this puzzle, focus on using variables.

Puzzle Builders (1)

1. Puzzle Builder: Variables

Challenge

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